



National Competence Center in HPC - Cyprus

Basics of High-Performance Computing - Dr. S. Bacchio

In today's training



Basics of High-Performance Computing

- Performance analysis
- Computing paradigms
- Parallel programming
- Tips and hands on!



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Before starting...

- Examples and slides are available on Github
 - https://github.com/CaSToRC-CyI/NCC-Beginner-Training-2021
 - What is Git and Github? (next slide)
- In the examples we will use Python
 - Why Python? (next next slide)
 - On Wednesday examples with C
 - At the intermediate training we will talk about "Python for HPC"
- Examples may not work on Windows (consider installing <u>Ubuntu on Windows 10</u>)
 - Tomorrow you will get access to our local cluster
- Please interrupt me for questions at any moment!









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EURO

Before starting... What is Git and Github?

Git is a version control system that allows you to:

- keep track of the changes in your project,
- work in group or in a community
- develop in parallel an application
- perform a review process on the changes

GitHub is the most popular online platform for version control and

- it is based on Git
- most of its services are for free
- you can create organizations and manage projects
- <u>Github Actions</u> for continuous integration

Hands on!

- > # Install Git: https://github.com/git-quides/install-git
- > git clone

https://github.com/CaSToRC-CyI/NCC-Beginner-Training-2021

- > git status
- > git log
- > # Edit a file
- > git status
- > git commit -am "Describe the change"
- > git push

Please consider to put your open source software online on a version control platform (e.g. Github)

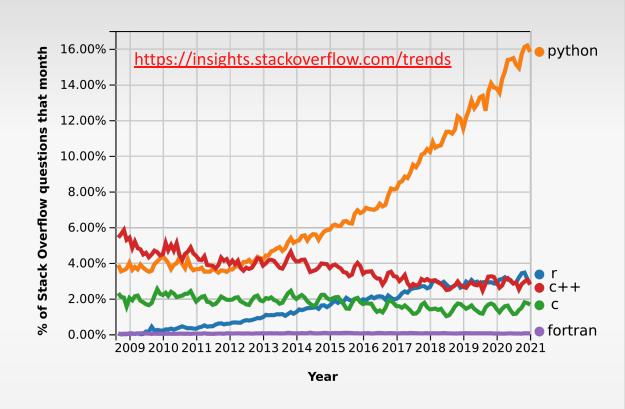
Further reading: https://dev.to/ravirajthedeveloper/what-is-git-and-github-and-how-to-use-github-2mb1



Before starting... Why Python?



- Interpreted and object oriented programming language
- Science- and data-oriented
- Easy to Learn and Use
- Huge community
- Hundreds of Python Libraries and Frameworks
- First choice for Big Data and Machine learning
- User-friendly and great APIs
- Easy deployment of software (<u>PyPI</u>)
- Build with a scientific approach (PEPs)
- Performance issues? They can be overcome





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Performance analysis

The main focus of High-Performance Computing is...

PERFORMANCE!

- Computational Performance is measured with FLOPS: Floating-point operations per seconds
 - +, -, * count as 1 flop
 - /, sqrt, sin, etc... count as 2 or more flops depending on the architecture
 - How? FLOPS = "Theoretical number of operations" / "measured time"
 - > e.g. x*y: 1 flop if real, 6 flops if complex!
- Memory Performance is measured with Bandwidth: Bytes read+written per seconds



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Performance in Python

Python is a very powerful and flexible programming language, but...

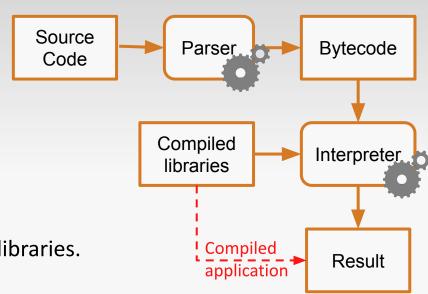
- interpreted = bad (computational) performance
- it is important to know the strengths and the weaknesses!
- By its own it is not mean for High-Performance computing.

Built-in functions and HPC modules are based on **compiled** and **optimized** libraries.

Use as much as possible:

- built-in functions
- numerical modules (<u>Numpy</u>, <u>Scipy</u>, <u>Pandas</u>, ...)
- compile your kernels (<u>Cython</u>, <u>Pythran</u>, <u>Numba</u>, ...)

NEVER do for-loops on data!



Hands on!

> Notebook-01: performance



Computing paradigms





- shared data
- distributed operations
- physical / virtual cores

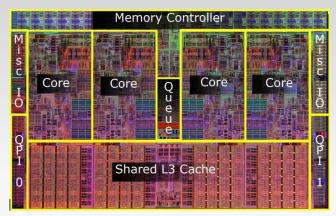
• (GPU-)Accelerated computing:

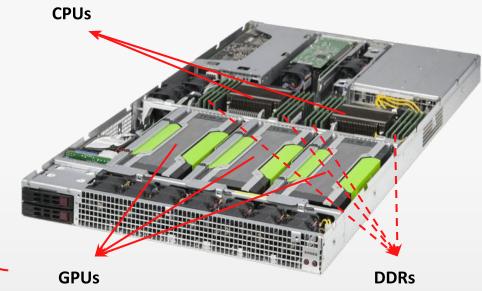
- host / device memory
- host / device tasks
- dedicated compilation

Distributed computing:

- distributed data
- distributed tasks
- communication protocol







Hands on!

- > less /proc/cpuinfo
- > less /proc/meminfo



Computing paradigms





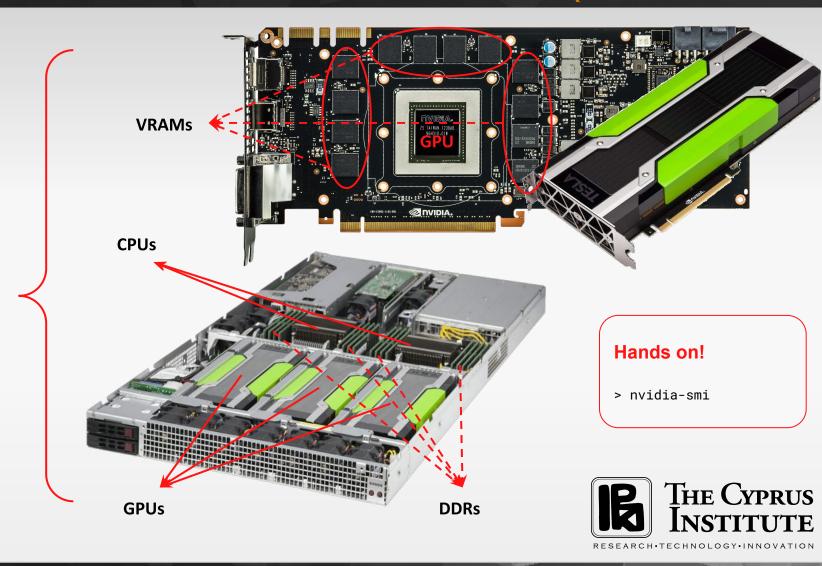
- shared data
- distributed operations
- physical / virtual cores

• (GPU-)Accelerated computing:

- host / device memory
- host / device tasks
- o dedicated compilation

Distributed computing:

- distributed data
- distributed tasks
- communication protocol



Computing paradigms





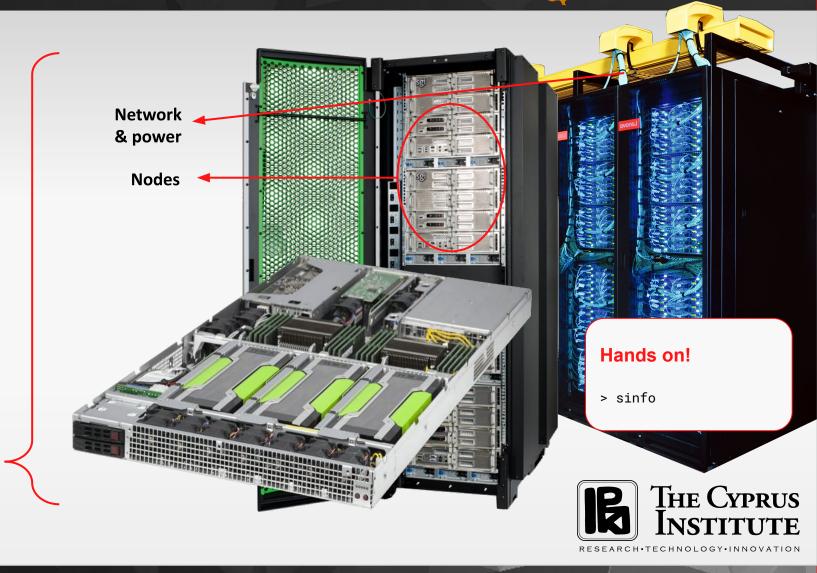
- o shared data
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• (GPU-)Accelerated computing:

- host / device memory
- host / device tasks
- dedicated compilation

Distributed computing:

- distributed data
- distributed tasks
- communication protocol



Multithreading



How?

- OpenMP:
 - Popular high-level implementation
 - Available for C/C++ and Fortran
 - Topic of Wednesday class
- Low-level implementations:
 - POSIX threads: pthread (C, fortran)
 - o std::threads (C++)
 - threading (Python)

Main Feature:

- Shared data!
- Multiprocessing is not multithreading because data are not shared

Example OpenMP

```
#omp parallel for
for(int i=0; i<100; i++) {
    ...
}</pre>
```

Hands on!

> Notebook: multithreading

Example POSIX thread





Parallel computing with MPI

MPI - Message Passing Interface

- Commonly used for parallel applications with C/C++, Fortran, Python, MATLAB, Julia, R, ...
- Standard for Message Passing developed by the MPI Forum
- Various implementations: OpenMPI, MPICH, IMPI, ...
- mpi4py: Python interface

Main features:

- Communication protocols: send/recv, reductions, scatter, ...
- Parallel I/O
- Non-blocking operations
- Dynamic process management

Hands on!

> Notebook-02: Server and Client





Thank you for you attention!

